The listing of claims will replace all prior versions, and listings, of claims in the application:

## **Listing of Claims:**

1. (Currently amended) A gaming network comprising:

a plurality of gaming machines;

one or more information servers coupled to the <del>plurality of</del> gaming machines, the one or more information servers structured to store data related to the <del>plurality of</del> gaming machines and related to players of the gaming machines, and to generate data for use on the gaming network;

a <u>plurality of</u> secure wireless <u>server servers structured to couple eoupled</u> to the one or more information servers, the secure wireless servers being located in an area in which gaming <u>machines are available for play</u>; and

a secure wireless receiver, other than the one or more information servers, structured to couple to <u>at least one of</u> the secure wireless <u>server</u> and to create a secure data channel between the <u>at least one secure</u> wireless server and the <u>secure</u> wireless receiver.

- 2. (Currently amended) The gaming network of claim 1 wherein the <u>at least one</u> secure wireless server is structured to create a session with the secure wireless receiver.
- 3. (Original) The gaming network of claim 2 wherein the session is limited in duration.
- 4. (Original) The gaming network of claim 2 wherein the session can only be established in certain time periods.
  - 5. (Currently amended) A system for redeeming tickets comprising:

one or more information servers on a gaming network, the one or more information servers configured to store data related to past play of gaming machines and related to players of the gaming machines, and to generate data for use on the gaming network;

data stored on the one or more information servers relating to transactions previously memorialized by a ticket;

a <u>plurality of</u> secure wireless server coupled <u>servers structured to couple</u> to the one or more information servers, the secure wireless servers being distributed around a gaming floor in which at least one of the gaming machines is located; and

a secure wireless receiver, other than the one or more information servers, structured to couple to <u>at least one of</u> the secure wireless <u>server servers</u> and create a secure data channel between the <u>at least one secure</u> wireless server and the <u>secure</u> wireless receiver over which data stored on the one or more information servers can be retrieved.

- 6. (Currently amended) The system of claim 5, further comprising a session detector configured to determine if the secure wireless receiver has a presently established session with the <u>a</u> secure wireless server.
- 7. (Original) The system of claim 5, further comprising a ticket validator configured to determine if a particular ticket identifier correctly identifies a previously memorialized transaction.
- 8. (Original) The system of claim 7 wherein when the ticket identifier correctly identifies a previously memorialized transaction, the one or more information servers are configured to generate redemption data.
- 9. (Original) The system of claim 8 wherein the redemption data includes the date and time a ticket was redeemed.

## 10 - 20. Canceled